

How to install CCT3 PRISM extract Patch?

It is imperative that you create a back-up copy of the database before you begin.

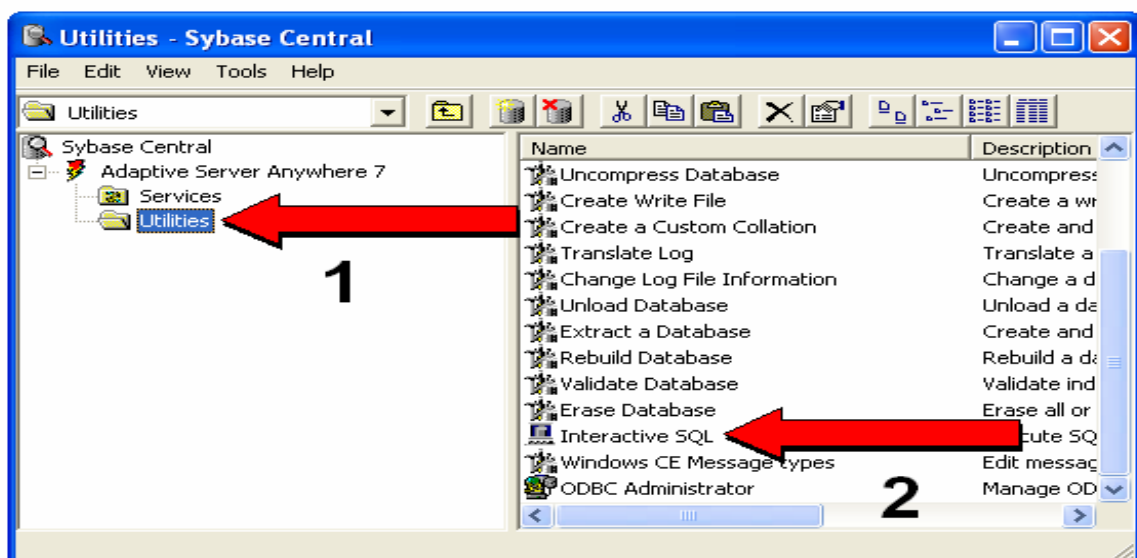
1. Go to <http://support.galileo.com/SGC/GSC/Software+Library.htm> site and download the zip file.

Click Here for the Vendor Remarks replacement file	Vendor Remarks Script amendment. Some Vendors require remarks to contain a slash in their formats. The current script need to be replaced with the attached.	470Kb
CCT3 PRISM patch	When prompted select RUN.	
Click here to add the Hotel Image Library icon to your toolbar.	This program will add the Galileo Hotel Image Library icon to the Galileo Desktop Customviewpoint Toolbar.	525Kb exe

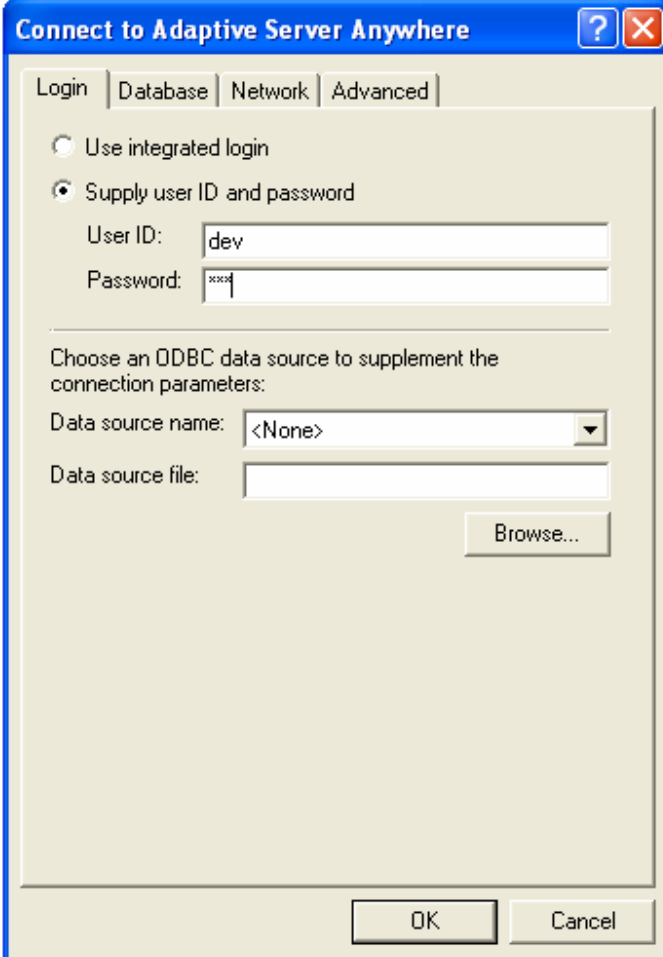
Viewpoint LocalData

Note: It is best to save this to [\\Galileo\Kits](#) as you need to use it later for the client machines

2. Create a new Folder called CCT3 PRISM in [\\Galileo\Kits](#) and then extract the files to that folder.
3. Launch Sybase Central (DBMS) from desktop icon on CCT SERVER machine.
4. Click on “UTILITIES” and scroll down to “INTERACTIVE SQL”. See below



5. Double-click on “INTERACTIVE SQL”. Enter the USER ID and PASSWORD. See below. Both user Id and password is : “dev”



Connect to Adaptive Server Anywhere

Login | Database | Network | Advanced

Use integrated login

Supply user ID and password

User ID:

Password:

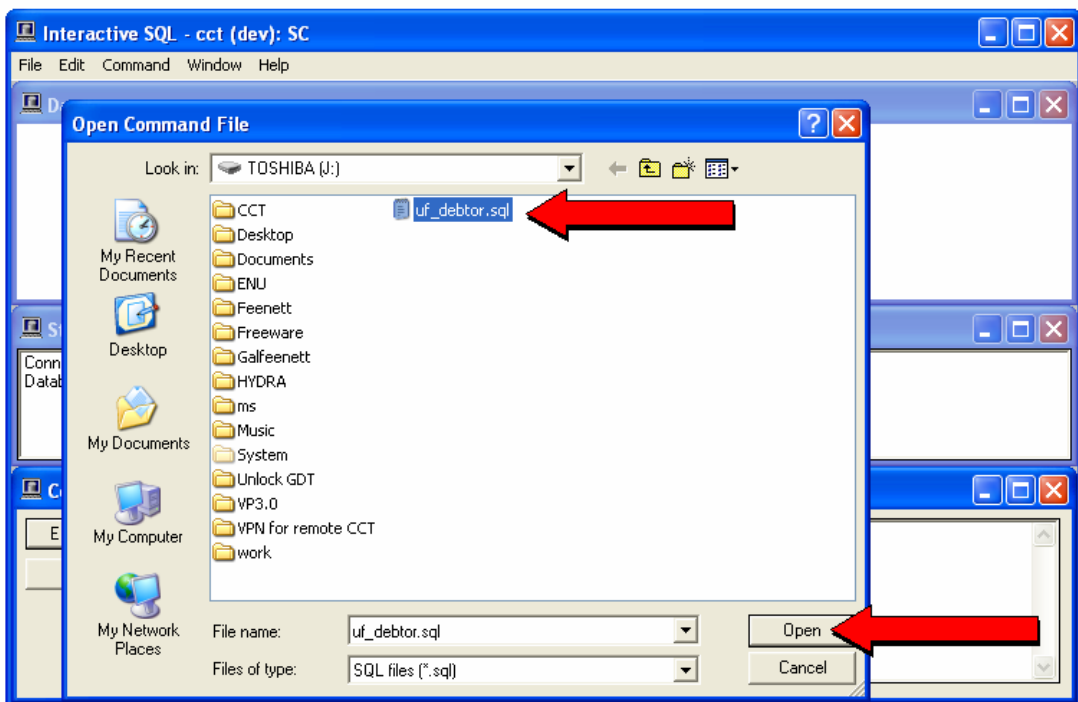
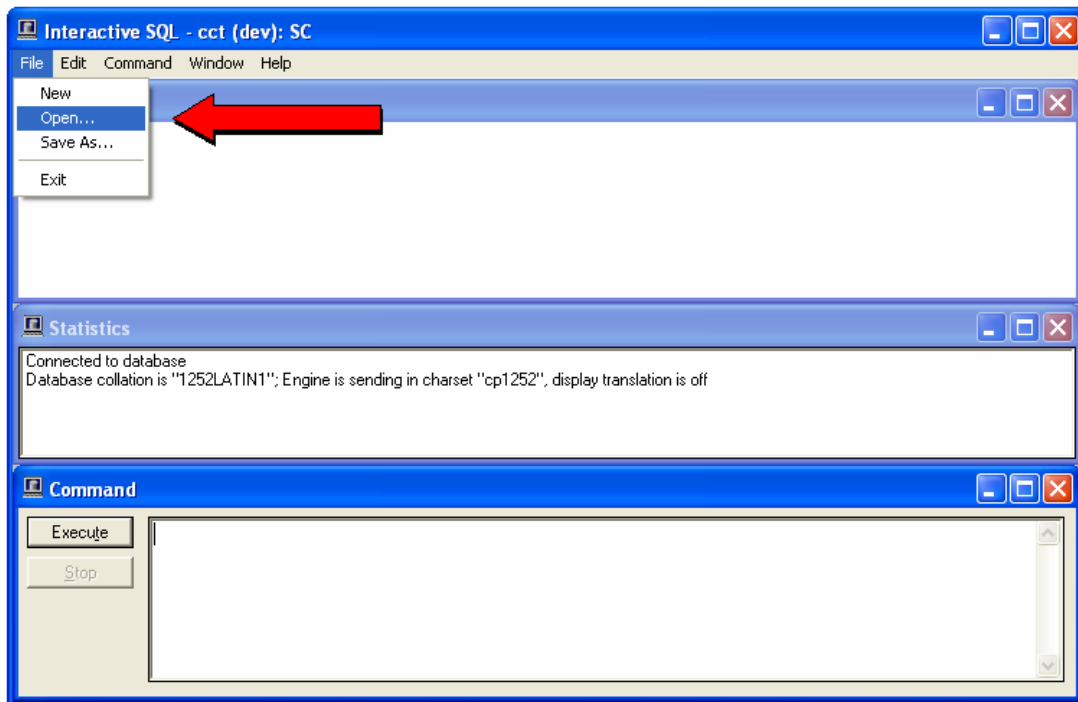
Choose an ODBC data source to supplement the connection parameters:

Data source name:

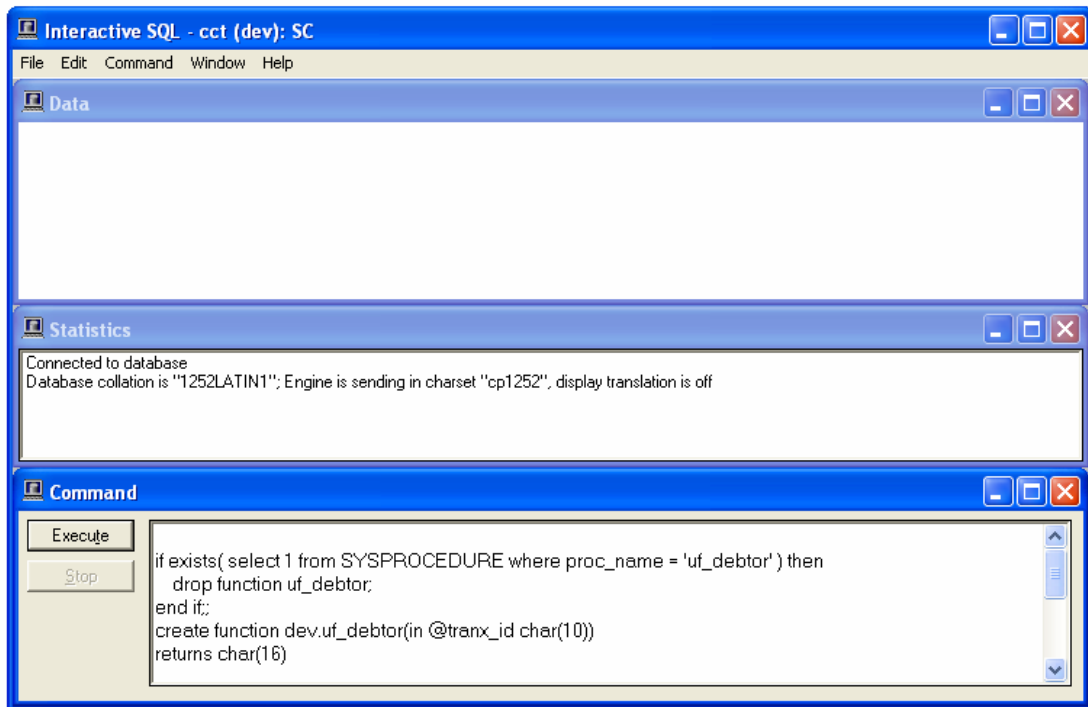
Data source file:

6. Click OK.

7. In the Interactive SQL main screen, click on FILE, OPEN and navigate to [\\galileo\kits\CCT3PRISM](file://galileo/kits/CCT3PRISM)



8. Select “uf_debtor.sql” file and click OPEN



9. Then click on 'EXECUTE'. Once the patch is installed close the window.

You are now ready to update the client machine. This must be done on all machine.

1. Close down CCT on the client machine.
2. Copy and paste "CCT_CORP.pbd" file from <\\galileo\kits\CCT3PRISM> to C:\programfiles\Galileo Southern Cross\CrossCheckTravel\CCT